**Treaty of Versailles Simulation Activity**

**Each member of a country’s team will receive the same grade. Your grade begins at “0.” Your team needs to reach agreements in order to achieve a score your group will be satisfied with. The grade will be determined on how many Resolutions your team was able to pass, and on how many bonus points your team was able to win/lose throughout the process. The fifteen Resolutions are universally shared by all. However, each country achieves different bonus points/penalties for each Resolution. Each country’s bonus points are secretive and should only be known by that country’s delegation.**

|  |  |  |
| --- | --- | --- |
| **Resolutions** | | |
| ***Resolution***  ***#*** | ***Resolution***  ***Passed*** | ***Points Gained*** |
| **TOV#01** | “Germany ***is/is not*** responsible for all of the damages of the war.” | **5** |
| **TOV#02** | “The size of Germany’s army shall be set at \_\_\_\_\_\_\_ men.” | **5** |
| **TOV#03** | “The size of the German Air Force shall be set at \_\_\_\_\_\_\_\_ planes.” | **5** |
| **TOV#04** | “The size of the German Navy shall be set at \_\_\_\_\_\_\_\_ battleships.” | **5** |
| **TOV#05** | “The size of the German Navy shall be set at \_\_\_\_\_\_\_\_ submarines.” | **5** |
| **TOV#06** | “The question of the Rhineland will be solved by \_\_\_\_\_\_\_\_\_\_.” | **5** |
| **TOV#07** | “Germany will pay \_\_\_\_\_\_\_\_ billion dollars in reparations.” | **5** |
| **TOV#08** | “A League of Nations ***will/will not*** be set up to promote world peace.” | **5** |
| **TOV#09** | “Germany ***will/will not*** be allowed to unite with Austria to form the Anschluss.” | **5** |
| **TOV#10** | “The independent countries of Lithuania, Latvia, & Estonia ***will/will not*** be created.” | **5** |
| **TOV#11** | “Germany shall give the territory of Alsace-Lorraine to France.” | **5** |
| **TOV#12** | “Germany shall give the territory of the Saar to France \_\_\_\_\_\_\_\_.” | **5** |
| **TOV#13** | “Germany shall give the territory of East Prussia to Poland.” | **5** |
| **TOV#14** | “Germany shall turn over Danzig and Memel to the League of Nations.”\* | **5** |
| **TOV#15** | “Germany’s oversees colonies shall turned over to the League of Nations.”\* | **5** |
| ***TOV#20\*\**** | *A country is successfully accused of “Dishonest Negotiations”* | ***-10*** |

***\*These Resolutions require that the TOV #08 League of Nations Resolution has already passed.***

***\*\* This Resolution is not voted on, but incurs an automatic point reduction to the responsible country.***

**Treaty of Versailles Simulation Activity**

|  |  |
| --- | --- |
| **Role** | **Description** |
| **Leader** | **This person will be responsible for running the show for the team. He/she will lead the “Strategy Sessions” with their delegation. He/she will help advise all of the diplomats on agreements and strategies. Finally, this person will cast the vote for the delegation when the three teams hold “Resolution Votes” (similar to President).** |
| **Assistant Leader** | **This person is the next ranking member on the team, if the Leader is unavailable that day. He/she should also keep track of important documents, like a secretary would do (similar to Vice-President).** |
| **American-British Diplomats** | **These diplomats will work out deals between America and Britain.** |
| **American-French Diplomats** | **These diplomats will work out deals between America and France.** |
| **British-French Diplomats** | **These diplomats will work out deals between Britain and France.** |

**Schedule of Events**

|  |  |  |
| --- | --- | --- |
| **Time Spent** | **Task** | **Description of Task** |
| First 3 minutes | Organization | Record attendance & make sure each person is in the correct place |
| Next 5 Minutes | Review & Explanations | Review the rules and procedures of how the activity will run |
| Next 5 Minutes | Strategy Session | The Leader will hold a meeting with their team. The Leader will discuss strategies, key parts they want their delegates to push for, etc. |
| Rest of class | Negotiations & Resolution Votes | Diplomats will work with the other teams to try to work out some Resolutions that all three countries can vote “yes” to. At any time, any team’s Assistant Leader can bring an official “Resolution” up to Mr. Morris. At that point, Mr. Morris will call the 3 Leaders for a vote. Mr. Morris will read the official Resolution to the body. Each leader will secretly cast their vote. A Resolution must receive unanimous support in order to pass. If a Resolution passes, it cannot be undone in future negotiations. If a Resolution fails, any team who would like to officially charge another team with Dishonest Negotiations must do so at this time. They must produce an official document (the agreement and signatures of both countries must be included to be considered official). |